# Can artists ensure success?

By Praneeth Alla and Sachika Shah FNCE 237 Final Project

#### Background

Question: What factors (length of song, release date, danceability, etc.), other than the baseline level of popularity of the artist, have the biggest impact on the success of a song, defined as track popularity?

Null Hypothesis: The only factor that truly affects the success of a song is the level of popularity of an artist

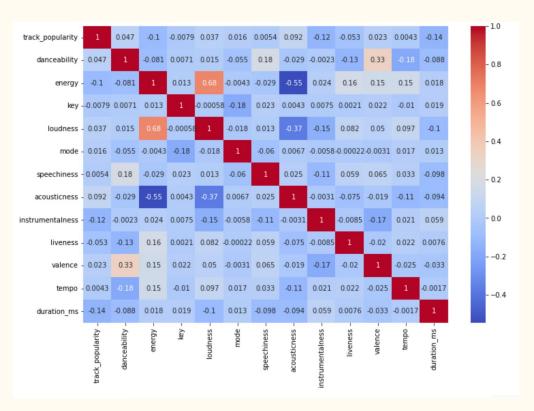
Previous Findings: It is evident that "differentiation is a key component of cultural/marketing success", but the song can't be too different that it doesn't fit the genre

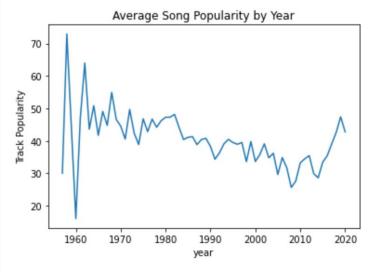
Our Goal: We would like to transfer these findings into numbers

## Data Sources & Methodology

Data	The dataset includes 3000+ songs from spotify and provides a variety of data for							
	each song. Spotify was used due to the greater accessibility of the app all around							
	the world. It gives the date the song/album was released, the genre the song fall							
	under, and a multitude of other variables that we used for our analysis.							
Methodology	1. Ingest & clean data							
	2. Explore data to determine what we should further focus on during modeling							
	3. Perform linear regression on all of the data then control for genre							
	4. Fit decision tree							
	5. Fit classification model							

#### Initial Exploration of Data





#### Factors to consider:

- Covid's impact on the music industry
- Change over time in song popularity

#### Selected Regression Model

**OLS Regression Results** 

Dep. Variable: track\_popularity R-squared: 0.561

Model: OLS Adj. R-squared: 0.560

Method: Least Squares F-statistic: 732.9

Non 06 Dec 2021 Prob (F-statistic): 0.00

 Date:
 Mon, 06 Dec 2021 Prob (F-statistic): 0.00

 Time:
 02:36:46
 Log-Likelihood: -88784.

No. Observations: 21264 AIC: 1.776e+05

Df Residuals: 21226 BIC: 1.779e+05

Df Model: 37

Covariance Type: nonrobust

	coef	std err	t	P>ItI	[0.025	0.975]
track_album_release_date	-0.0002	3.69e-05	-6.195	0.000	-0.000	-0.000
danceability	3.8334	0.948	4.042	0.000	1.975	5.692
energy	-4.1581	1.025	-4.055	0.000	-6.168	-2.148
key	0.0165	0.030	0.542	0.588	-0.043	0.076
loudness	0.2085	0.055	3.768	0.000	0.100	0.317
mode	0.1390	0.224	0.619	0.536	-0.301	0.579
speechiness	0.9262	1.240	0.747	0.455	-1.504	3.357
acousticness	-0.8761	0.605	-1.448	0.148	-2.062	0.310
instrumentalness	-1.0509	0.536	-1.961	0.050	-2.101	-0.000
liveness	-1.0131	0.719	-1.408	0.159	-2.423	0.397
valence	-1.2788	0.568	-2.253	0.024	-2.391	-0.166
tempo	0.0032	0.004	0.769	0.442	-0.005	0.011
duration_ms	-5.279e-06	1.96e-06	-2.688	0.007	-9.13e-06	-1.43e-06
artist_popularity	0.9468	0.007	139.062	0.000	0.933	0.960

Key Takeaway 1: danceability, energy, valence, and loudness have the most impact on a song's popularity
Key Takeaway 2: artist popularity had the same coefficient value regardless of genre

### Focusing on Genre and Dates

	coef	std err	t P	>ltl [0.025	0.975]
i_playlist_genre_edm	22.2991	3.830	5.822	0.000 14.792	29.806
i_playlist_genre_latin	23.8776	3.826	6.240	0.000 16.378	31.378
i_playlist_genre_pop	26.4962	3.816	6.944	0.000 19.017	33.976
i_playlist_genre_r&b	23.3032	3.776	6.171	0.000 15.902	30.704
i_playlist_genre_rap	23.5338	3.800	6.193	0.000 16.085	30.983
i_playlist_genre_rock	24.2679	3.678	6.598	0.000 17.059	31.477

Key Takeaway 1: the genre of a song doesn't have an influence on a song's popularity Key Takeaway 2: there is not much of an impact with when the song is being released

